

# Adding War

Grade 1 - 3

addition facts 1 - 10, 1 - 18 combinations

2

Cards (Ace = 1) - 5, or (Ace = 1) - 9

**D:** Players divide cards evenly between themselves. Each player turns over two cards and adds them together. The highest sum gets all the cards. In the event of a tie; (ie: each player has the same sum), WAR is declared. Each player deals out three more cards face down and then turns over two more cards. These two cards are added together. The highest sum wins all of the cards. Play continues until one player has collected all of the cards.

Cards 1 - 5

Grade 1 - 2

Sums to 10

Cards 1 - 9

Grade 2 - 3

Sums to 18

Player 1

Player 2

2 + 3

4 + 1

War is declared

2 + 3

4 + 1

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

3 cards are turned  
upside down.

4 + 3

6 + 2

Player 2 collects all of the cards.